

December 10, 2020

Dear Wayne-Westland Families,

Already a time for reflection, this holiday season seems more meaningful for obvious reasons. As winter break approaches and with our students currently learning remotely, we encourage you to help your child continue to stay engaged and active in their classes.

Earlier this week, Governor Whitmer announced state restrictions on in-person learning for high school students will continue through December 20, at which point we will be on winter break. Wayne-Westland Community Schools is proceeding with our current Distance Learning model through at least January 15, 2021. This is consistent with the Wayne County Health Division's recommendation that schools halt all in-person instruction for grades PreK-12 through January 14.

We remain in close contact with health experts, including the Wayne County Public Health Division. The health and well-being of our students and staff continue to be a top priority, and all decisions are rooted in efforts to protect our school community. We understand the desires of many to return to in-person learning, and we are listening intently to all feedback we receive. At the same time, we must do what we believe is best, based on the feedback of experts and our experience to date in the pandemic. For many reasons, we hope COVID-19 numbers will improve in time for the new year.

The continuously evolving crisis has called for immense patience from us all, and we are grateful for your grace and understanding.

We once again remind students and families to continue to adhere to COVID-19 safety recommendations made by the Wayne County Public Health Division. This includes wearing a cloth face covering or mask when in close proximity with others, practicing frequent hand washing, staying home when sick and continuing to watch for potential symptoms of illness. Please join us for the [special Board Meeting](#) on January 11, 2021.

Together, we will continue to adapt, stay safe and put children first.

Sincerely,



John Dignan
Superintendent